

**Intro to App Design (CS 1-2)**  
**Scope & Sequence: Year 1**

Semester 1		Semester 2	
Quarter 1	Quarter 2	Quarter 3	Quarter 4
<p>Technical Standards: 4, 5, 8, Professional Standards: 1, 2</p> <p><u>Unit 1</u></p> <p><b>Introduction to Swift Playgrounds</b></p> <ul style="list-style-type: none"> <li>• Computer and iPad use and expectations.</li> <li>• Basic coding concepts through Playgrounds.</li> <li>• Introduction to Xcode Playgrounds.</li> <li>• Project: All About Me App</li> </ul> <p>Technical Standards: 1, 4, 5, 7, 8, 13 Professional Standards: 3, 5, 7</p> <p><u>Unit 2</u></p> <p><b>Coding Concepts and Syntax</b></p> <ul style="list-style-type: none"> <li>• Naming and identifiers</li> <li>• Strings</li> <li>• Functions</li> <li>• Constants and Variables</li> <li>• Loops</li> <li>• Integers/Doubles</li> <li>• Printing</li> <li>• Debugging</li> <li>• Dictionaries/Arrays</li> <li>• 'If' Statements</li> <li>• Project: Boogie Bot</li> </ul> <p><u>Unit P1</u></p> <p><b>Professional 1:</b> Create support team, assign members roles and tasks.</p>	<p>Technical Standards: 4, 5, 6, 7, 8 Professional Standards: 1, 2, 3, 5,</p> <p><u>Unit 3</u></p> <p><b>Introduction to Xcode</b></p> <ul style="list-style-type: none"> <li>• Types</li> <li>• Parameters and Variables</li> <li>• Booleans</li> <li>• Conditional Statements</li> <li>• Remainder operators</li> <li>• Instance Methods and Properties</li> <li>• Project: Question Bot</li> </ul> <p>Technical Standards: 4, 5, 6, 7, 8, 13, 18, 19 Professional Standards: 4, 6, 7,</p> <p><u>Unit 4</u></p> <p><b>Basic App Functionality</b></p> <ul style="list-style-type: none"> <li>• Overview of Xcode library functions</li> <li>• Practice with operational buttons</li> <li>• Segmented Controls</li> <li>• Sliders</li> <li>• Switches</li> <li>• Image viewer</li> <li>• Navigation development</li> <li>• Project: Multi-Page App</li> </ul> <p><u>Unit P2</u></p> <p><b>Professional 2:</b> Research career opportunities within App Development.</p>	<p>Technical Standards: 1, 2, 3, 11, 12, 13, Professional Standards: 1, 2, 7, 8, 9</p> <p><u>Unit 5</u></p> <p><b>Prototyping</b></p> <ul style="list-style-type: none"> <li>• Overview of Keynote Prototyping</li> <li>• Keynote</li> <li>• UI Elements</li> <li>• SF Symbols</li> <li>• Human Interface Guidelines</li> <li>• Design process and stages</li> <li>• Project: Functional keynote prototype</li> </ul> <p>Technical Standards: 9, 15, 18, 19 Professional Standards: 1, 3, 5</p> <p><u>Unit 6</u></p> <p><b>Structures and Methods</b></p> <ul style="list-style-type: none"> <li>• Structures</li> <li>• Methods</li> <li>• Properties</li> <li>• Actions and Outlets</li> <li>• Constraints</li> <li>• Stack View</li> <li>• Enumerations</li> <li>• Projects: Question Bot 2, Color Picker App</li> </ul> <p><u>Unit P3</u></p> <p><b>Professional 3:</b> Create resume.</p>	<p>Technical Standards: 11, 14, 15, 18, 19 Professional Standards: 7, 8, 9</p> <p><u>Unit 7</u></p> <p><b>App Development</b></p> <ul style="list-style-type: none"> <li>• Application of skills learned in previous units</li> <li>• Project: Rock, Paper, Scissors App OR Meme Maker App</li> </ul> <p>Technical Standards: 1, 2, 3, 9, 10, 16 Professional Standards: 2, 3, 4, 5, 8, 9</p> <p><u>Unit 8</u></p> <p><b>Final Project</b></p> <ul style="list-style-type: none"> <li>• Individual App Design</li> <li>• Prototyping</li> <li>• Build and Test</li> </ul> <p><u>Unit P4</u></p> <p><b>Professional 4:</b> Use collaborative teams to assist in app development process.</p>